

- **MotionPulse ORGANIC:**  
**Abstract, Air Pressure, Disintegration, Lifeforms, Liquids, Meat Slices, Medical, Splashes, Stress, and Wind fx!**

- **Abstract**

- Abstract\_Ambience\_01.wav
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    - Abstract\_Ambience\_03.wav
    - Abstract\_Ambience\_04.wav
    - Abstract\_Fly\_By\_01.wav
    - Abstract\_Fly\_By\_02.wav
    - Abstract\_Fly\_By\_03.wav
    - Abstract\_Fly\_By\_04.wav
    - Abstract\_Fly\_By\_05.wav
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    - Abstract\_Hit\_01.wav
    - Abstract\_Hit\_02.wav
    - Abstract\_Low\_01.wav
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    - Abstract\_Low\_10.wav
    - Abstract\_Noise\_01.wav
    - Abstract\_Noise\_02.wav
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    - Abstract\_Noise\_04.wav
    - Abstract\_Noise\_05.wav
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    - Abstract\_Pulse\_01.wav
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    - Abstract\_Small\_06.wav
    - Abstract\_Small\_07.wav
    - Abstract\_Small\_08.wav
    - Abstract\_Small\_09.wav
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- Abstract\_Small\_12.wav
- Abstract\_Small\_13.wav
- Abstract\_Tech\_01.wav
- Abstract\_Tech\_02.wav
- Abstract\_Tech\_03.wav
- Abstract\_Tech\_04.wav
- Abstract\_Tech\_05.wav
- Abstract\_Tech\_06.wav
- Abstract\_Tech\_07.wav
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- Abstract\_Tech\_12.wav
- Abstract\_Tech\_Pulse\_01.wav
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- Abstract\_Tech\_Pulse\_03.wav

- **Air\_Pressure**

- Air\_Blast\_Inflate\_01.wav
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- Air\_Blast\_Inflate\_03.wav
- Air\_Blast\_Inflate\_04.wav
- Air\_Blast\_Inflate\_05.wav
- Air\_Blast\_Inflate\_06.wav
- Air\_Blast\_Inflate\_07.wav
- Air\_Blast\_Large\_01.wav
- Air\_Blast\_Large\_02.wav
- Air\_Blast\_Large\_03.wav
- Air\_Blast\_Large\_04.wav
- Air\_Blast\_Large\_05.wav
- Air\_Blast\_Large\_06.wav
- Air\_Blast\_Release\_01.wav
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- **Disintegration**

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- Disintegration\_Crackle\_01.wav
- Disintegration\_Crackle\_02.wav
- Disintegration\_Crackle\_03.wav
- Disintegration\_Crackle\_04.wav
- Disintegration\_Crackle\_05.wav
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- Disintegration\_Crumble\_01.wav
- Disintegration\_Crumble\_02.wav
- Disintegration\_Crumble\_03.wav
- Disintegration\_Crumble\_04.wav
- Disintegration\_Crumble\_05.wav
- Disintegration\_Crumble\_06.wav
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- **Lifeforms**

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- **Liquids**

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- Liquids\_Fill\_01.wav
- Liquids\_Fill\_02.wav
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- Liquids\_Movements\_06.wav
- Liquids\_Movements\_07.wav
- Liquids\_Submerged\_01.wav
- Liquids\_Submerged\_02.wav

- Liquids\_Submerged\_03.wav
- Liquids\_Submerged\_04.wav
- Liquids\_Submerged\_05.wav
- Liquids\_Underwater\_01.wav
- Liquids\_Underwater\_02.wav
- Liquids\_Underwater\_03.wav
- Liquids\_Underwater\_04.wav
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- **Meat\_Slices**

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- Meat\_Slice\_07.wav
- Meat\_Slice\_08.wav
- Meat\_Slice\_09.wav
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- Meat\_Slice\_Heavy\_02.wav

- **Medical**

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- Medical\_EKG\_Flat\_Line\_01.wav
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- Medical\_Heart\_Fast\_01.wav
- Medical\_Heart\_Slow\_01.wav
- Medical\_Heart\_Stopping\_01.wav
- Medical\_Lethal\_Injection\_01.wav
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- Medical\_Surgery\_03.wav
- Medical\_Surgery\_04.wav
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- Medical\_Syringe\_06.wav
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  - Splash\_Reverb\_01.wav
  - Splash\_Reverb\_02.wav
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  - Splat\_01.wav
  - Splat\_02.wav
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  - Water\_Swish\_01.wav
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  - Stress\_Pop\_01.wav
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- **Wind**
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  - Wind\_Heavy\_01.wav
  - Wind\_Heavy\_02.wav
  - Wind\_Howl\_01.wav
  - Wind\_Rumble\_01.wav
  - Wind\_Rumble\_02.wav

